Jay class (Year 1) curriculum overview

Orange - Science Brown - Geography Purple - History Pink - Music Bright Blue - RE Pale Blue - PSHCE Grey Blue - PE

Autumn I People who help us	Autumn 2 All aboard! The first aeroplane flight	Christmas Nativity	Spring I Once upon a time	Spring 2 Marvellous Meldreth and the world beyond	Summer I Toys	Summer 2 Furry and feathered friends and their homes
Seasonal changes	Changes within living	Christmas story	Healthy and Safer	Plants	Everyday materials	Animals including
Identify seasonal and	memory	Sing and perform	Lifestyles 4:	UK countries, cities and	Changes within living	humans
daily weather patterns	Events beyond living	Dance	managing risks	seas	memory	People to remember
Light and Dark or	memory		Pitch, dynamics,	Similarities and	Stories and Symbols	Pitch, composition,
Birthdays	The Family in		tempo and timbre	differences of small area	Conflict Resolution	performing
Citizenship 3: working	Christianity		Gym-jump and land	of UK	Music boxes –	Healthy and Safer
together	Citizenship 4: Diversity			Location of hot and cold	composing	Lifestyles 7: Healthy
Myself and My	and communities			areas – equator and the		living
Relationships 4:	Myself and My			Poles		
beginning and	Relationships 7: Anti-			World Maps and Globes		First and second cycle
belonging	bullying			Places in Christianity and		We are what we eat
Timbre, tempo and	Duration			Church Visit		Plants
dynamics	Gym-travel and stop			Significant places within		
Fundamental skills				locality		Third cycle
Games-throwing and				Healthy and Safer		Oh I do like to be
catching				Lifestyles 5: Being Safe		beside the seaside
Dance				Healthy and Safer	Swimming	\rightarrow
				Lifestyles 6: Sex and	Athletics	
				relationship education		
				Structure and duration		
				Games-kicking & striking		

Skills to be developed over the year Art A1 range of materials to design and make A2 drawing, painting and sculpture A3 develop range of techniques (colour, pattern, textures, line, shape, form and space) A4 range of artists, craft makers and designers

Design and Technology A1 Design –design and generate A2 Make a) using tools and equipment b)use range of materials and components A3 Evaluate a) existing products b) own products A4 technical knowledge a) build and explore structures b)mechanisms

Computing E-safety- use range of technology safely, keeping personal information within safety circle (trusted adults). Make links between the virtual and real world. *Autumn term revisit ICT acceptable use policy. Also covered in PSHCE.*

Programming- a) understand digital devices follow instructions (algorithms) and simulate real situations b) create and debug simple programs Digital literacy- create (still and moving images), organise, store and manipulate digital content Understanding technology- common uses of IT beyond school within daily routines.