Puffin Signposts 20

Nature Detectives

Show and Tell

Find an interesting item in the garden or on a walk and tell your family about it. Do they have any questions to ask you about it?

Build a den (it could be large or small) for the dragon to hide from St George.



Banquets!

People who live in castles often hold banquets. Make a menu for a banquet. What would you like to eat? What would you have for dessert?



PHONICS - Tricky Word Tuesday

This week we are learning to read the words have, like, some and come.

Write the words on pieces of paper and lay them on the floor to make a tricky word dance mat! One person calls the word, the other has to jump on it. Swap over! You could add in some other tricky words to make it more difficult (eg said, so, was, you, they, all).

You could also practise reading them using the tricky word trucks on www.phonicsplay.co.uk

Maths - Subtraction

You will need:

10 objects

Numbers 1-10 written on pieces of paper.

Start with 10 objects. Choose a number. Take that number of objects away. How many are left? Can you write the number sentence (eg 10 - 5 = 5).

To extend you could start with different numbers.





Share a book with an adult. You could take it in turns to read a page each. What tricky troll words can you find in the story?

Get Creative

Role play the story of St George and the Dragon, or another story involving princesses and princes. You could dress up if you have costumes and even write the story you create.

Make scones and have an afternoon tea party with your family/toys. https://www.goodhousekeeping.com/uk/food/recipes/a536835/plain-scones/

Or use pretend food and hold a tea party or a banquet.

Paint a picture. You might like to paint a dragon, princess or a knight or something else.

Upload your work to Tapestry or email it to us. We would love to see it ksamways@meldreth.cambs.sch.uk or ehaigh@meldreth.cambs.sch.uk